

2008
CARROLLTON BOOSTERS SOFTBALL
5 - 6 YEAR OLD LEAGUE RULES

1. The tee will be used for the first part of the season (approximately 4 games). Live (coach) pitching will be used during the remainder of the season.
2. When using a tee, three (3) strikes constitute a strikeout, a strike being defined as a swing which doesn't result in the ball being batted into fair territory. The catcher/coach is responsible for removal of the tee once the ball has been batted into play. When using live pitching, five (5) strikes will constitute a strikeout. After five (5) strikes, the offensive coach will use the tee, and the batter will have three (3) swings to put the ball in play.
3. Bases are 50 feet apart; minimum pitching distance is 25 feet
4. Time limit - Five (5) innings or one (1) hour, whichever comes first. Time limit will be strictly enforced.
5. The batting order will consist of all players present. Each team will bat through the order, without respect to the number of outs. *Coaches must vary their batting order so that a different player bats last each game.*
6. Each player must participate in the field and at bat.
7. Base runners are not allowed to take a lead.
8. No infield fly rule and no stealing.
9. No bunting.
10. Players must check the lead baserunner before play can be declared dead. *The lead baserunner can be checked from anywhere in the infield.*
11. Once an overthrow goes past a base, whether into fair or foul territory, the play will be ruled dead and all runners will stop at the base occupied or the one to which they were advancing at the time of the overthrow.
12. Any player arriving after the game has started will fill the last position in the batting order.
13. Official Carrollton Boosters team shirts and caps must be worn properly at all times. If a player does not have her team shirt or cap before the first pitch of the second inning, she will be ineligible to play in that game. (Note: Each coach will have an extra shirt and cap).
14. If a player hits a ground ball that strikes the fence, a ground rule double will be awarded, even if the ball strikes a defensive player first. All base runners will be awarded 2 bases. Any ball which strikes the fence on a fly will be considered a home run. A batted ball that rolls dead or is fielded in the outfield before striking the fence will be considered "live", i.e., runners may continue to advance at their own risk.
15. Only four (4) coaches (18 years or older) and team members will be allowed in the dugout for each team. No scorekeepers, statisticians, etc. are allowed. No smoking or alcoholic beverage is permitted in the dugout or on the playing field at any time. Coaches should not use cell phones while on the field or in the dugout.
16. Each team will be allowed four coaches on the field as follows:

Batting Team: Catcher, Pitcher, 1st Base, 3rd Base
Fielding Team: Pitcher, 2nd Base area, Right Field area, Left Field area
Other assistant coaches must wait until play is declared dead or time out is called prior to entering the field of play.
17. Rained out games may be rescheduled at the League Coordinator's convenience.

18. Only the on-deck batter is allowed in the batter's warm-up cage. No one else is allowed to swing a bat in the dugout. Failure to comply will result in an ejection from the game.
19. A batter throwing a bat will be given one (1) warning per game. After the warning the player will be called out anytime she throws the bat.
20. Any base runner who removes her helmet while play is ongoing will be given a warning. After the warning the player will be called out anytime she removes the helmet.
21. Any player wearing a hard cast or splint on any part of her arm or leg is not eligible to play in the game.
22. All fielders must be positioned at least thirty (30) feet from home plate, and must not advance closer than thirty (30) feet until the ball has been batted or has crossed home plate.
23. A League Coordinator may suspend a coach for one (1) or more games, as well as practices with his team, due to misconduct and/or unsportsmanlike conduct of any nature, occurring during or outside of games, even though the coach's misconduct or unsportsmanlike conduct occurring during a game does not result in ejection by the umpire.